

# SNOWBALL FIGHT

## Overview

The 2 - 7 players take turns drawing from the card supply in the middle of the table and then either playing a card or discarding a card. During the game, the players try to “hit” other players with snowballs, because when a player is “hit” with enough snowballs they are out of the game. When there is only one player left, that player wins the game.

**Contents:** 1 rule booklet, 100 playing cards:



54 Single Snowball cards



16 Snowball Pile cards



10 Double Snowball cards



10 “Splatball” cards



5 Snow Wall cards



5 Snow Fort cards

## **Playing the Game (3-7 players)**

Shuffle all 100 cards and place the stack face down in the center of the table as the draw pile. The players randomly choose a starting player and play continues clockwise. Play continues until only one player remains.

On a player's turn, the player must draw a card from the draw pile. If the card may be played, the player must play the card. If the card cannot be played, the card is placed in the discard pile, face up, next to the draw pile. Played cards are resolved and play moves to the left.

If the draw pile is depleted, the discard pile is shuffled and placed as a new draw pile.

If the drawn card is a Single Snowball card, the player "throws" it at another player of their choice. If the other player is not protected by a Snow Wall or Snow Fort, the other player is "hit" by the snowball and places the card in front of them.

If the other player is protected by a Snow Wall, or a Snow Fort that has already been "hit" once, the Single Snowball and Snow Wall cards, or two Single Snowball and Snow Fort cards, are discarded. If the other player is protected by a Snow Fort that has not been "hit," the card is placed on the Snow Fort to indicate a "hit."

If the drawn card is a Double Snowball card, and the player has a Snowball Pile card in front of them, the player "throws" it at another player of their choice. If the player does not have a Snowball Pile card in front of them, the card is discarded with no effect. If the other player is not protected by a Snow Wall or Snow Fort, the player is "hit" by both snowballs and places the card in front of them.

A Double Snowball card acts as two snowballs, which may “hit” the other player twice if they are not protected by a Snow Wall or Snow Fort card(s), cancel out a Snow Wall card with one snowball and “hit” the other player with the other snowball (this may require rearranging cards), cancel out two Snow Wall cards, cancel out a Snow Wall card and a Snow Fort card which already has one “hit” from a snowball, cancel out a Snow Fort card which already has one “hit” from a snowball and “hit” the other player with the other snowball (this may require rearranging cards), or cancel out a Snow Fort card which has not been previously “hit.”

If a player has been “hit” by 10 or more snowballs, they are considered “out,” and all of the cards in front of them are discarded.

If the drawn card is a Snow Wall or Snow Fort card, the player places it in front of them for protection against “thrown” snowballs. A Snow Wall card protects a player from one “thrown” snowball. A Snow Fort card protects a player from two “thrown” snowballs. A player may have any number or combination of Snow Wall and Snow Fort cards in front of them.

If the drawn card is a Snowball Pile card, the player may place the card in front of them if they do not already have a Snowball Pile card. If the player already has a Snowball Pile card in front of them, the card is discarded with no effect. A Snowball Pile card allows a player to “throw” Double Snowball cards when drawn.

If the drawn card is a Splatball card, the player “throws” it at another player’s Snowball Pile. A Splatball card cancels out a Snowball Pile card, and both cards are discarded.

## Playing the Game (2 players)

For 2 players, the following changes apply:

The game is played with only the Single Snowball and Snow Wall cards.

## Playing the Game (Strategic Variant)

After shuffling the cards, deal each player 2 cards. Play continues according to standard rules, with a player drawing a card and then playing or discarding a card. For example, a player draws a card and places it in their hand with the other 2 cards already held. The player may play the new card or another card from their hand. If the player cannot play any card held, one of the cards must be discarded.

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