

FOOD FIGHT

Overview

Players take turns drawing from the card supply in the middle of the table and then either playing the card or discarding the card. During the game, players try to hit other players with various Food Items, because when a player is hit with enough Food they are out of the game. When there is only one player left, that player wins the game.

Contents: One (1) rule booklet, 120 playing cards:



20 Food Tray cards



10 Food Cart cards



10 Splat cards



10 Food Shack cards



10 Double Pie cards

Playing the Game (3-7 players)

Shuffle all 120 cards and place the stack face down in the center of the table as the draw pile. Players randomly choose a starting player and play continues clockwise. Play continues until only one player remains.

On a player's turn, the player must draw a card from the draw pile. If the card may be played, the player must play the card. If the card cannot be played, the card is discarded, face up, next to the draw pile. Played cards are resolved and play moves to the left. If the draw pile is depleted, the discard pile is shuffled and placed as a new draw pile.

If the drawn card is a Food Item or Double Pie card, the player throws the Food at another player of their choice. If the other player is not protected by a Food Tray or Food Cart, the other player is hit by the food, either one (1) Food Item hit or two (2) Double Pie hits, and places the card in front of them.

If the card is a single Food Item and the other player is protected by a Food Tray, or a Food Cart that has already been hit once, the Food Item and Food Tray cards, or the two (2) Food Item and the Food Cart cards, are discarded. If the other player is protected by a Food Cart that has not been hit, the card is placed on the Food Cart to indicate a hit.

A Double Pie card acts as two (2) Food Items, which may hit the other player twice if they are not protected by a Food Tray or Food Cart, hit and remove a Food Tray card with one (1) Pie and hit the other player with the other Pie (this may require rearranging cards), hit and remove two (2) Food Tray cards, hit and remove a Food Tray card and a Food Cart card which already has one (1) hit from a Food Item, hit and remove a Food Cart card which already has one (1) hit from a Food Item and hit the other player with the other Pie (this may require rearranging cards), or hit and remove a Food Cart card which has not been previously hit.

If a player has been hit by 10 or more Food Items, they are considered out, and all of the cards in front of them are discarded.

If the drawn card is a Food Tray or Food Cart card, the player places it in front of them for protection against thrown Food Items. A Food Tray card protects a player from one (1) thrown Food Item. A Food Cart card protects a player from two (2) thrown Food Items. A player may have any number or combination of Food Tray and Food Cart cards in front of them.

If the card is a Food Shack card, the player may place the card in front of them if they do not already have a Food Shack card. If the player already has a Food Shack card in front of them, the card is discarded with no effect. A Food Shack card allows a player, on their turn, to draw two (2) cards and then play one (1) and discard one (1). A player may have only one (1) Food Shack card in front of them at a time.

If the card is a Splat card, the player may throw it at another player's Food Shack to remove the Food Shack, and both cards are discarded. If there are no Food Shack cards in play, the player may select another player and that player is skipped and loses a turn. A player who is skipped must be allowed to play at least once before being skipped again.

Playing the Game (Strategic Variant)

After shuffling the cards, deal each player two (2) cards. Play continues according to standard rules, with a player drawing a card and then playing or discarding a card. For example, a player draws a card and places it in their hand with the other two (2) cards already held. The player may play the new card or another card from their hand. If the player cannot play any card held, one of the cards must be discarded.

Playing the Game (Challenging Variant)

Game setup and play does not change, with the exception of the following rule:

- Players may only be hit one (1) time by each different Food Item, or eight (8) different Food Items and one (1) Double Pie

Playing the Game (2 players)

For 2 players, the following changes apply:

- The game is played to 15 hits instead of 10
- Food Tray and Food Cart cards are a protection against only one (1) Food Item each
- Food Shack cards are a protection against two (2) Food Items
- A Splat card may take out a Food Tray, Food Cart or Food Shack card, or may be used to skip the other player allowing the current player to play again

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