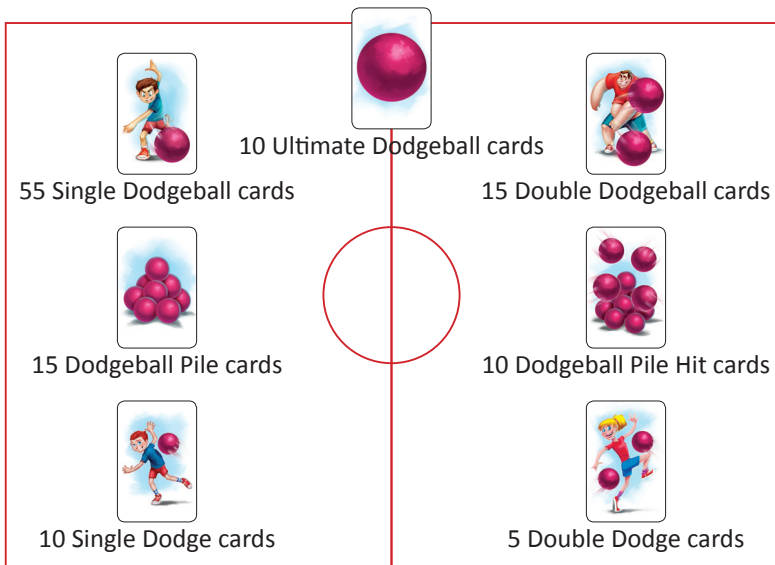


# DODGEBALL

## Overview

Players take turns drawing from the card supply in the middle of the table and then either playing the card or discarding the card. During the game, players try to hit other players with Dodgeballs, because when a player is hit with enough Dodgeballs they are out of the game. When there is only one player left, that player wins the game.

**Contents:** One (1) rule booklet, 120 playing cards:



## **Playing the Game (3-7 players)**

Shuffle all 120 cards and place the stack face down in the center of the table as the draw pile. Players randomly choose a starting player and play continues clockwise. Play continues until only one player remains.

On a player's turn, the player must draw a card from the draw pile. If the card may be played, the player must play the card. If the card cannot be played, the card is discarded, face up, next to the draw pile. Played cards are resolved and play moves to the left. If the draw pile is depleted, the discard pile is shuffled and placed as a new draw pile.

If the drawn card is a Single or Double Dodgeball card, the player throws the Dodgeball(s) at another player of their choice. If the other player is not protected by a Single or Double Dodge card, the other player is hit by the Dodgeball(s) and places the card in front of them. A Single Dodgeball hits a player once and a Double Dodgeball hits a player twice.

If the drawn card is a Single Dodgeball card and the other player is protected by a Single Dodge card, the other player Dodges the Dodgeball and both cards are discarded. If the other player is protected by a Double Dodge card which already has a Dodgeball on it, the other player uses the other Dodge and all the cards are discarded; otherwise, the Dodgeball card is placed on the Dodge card to indicate the player has Dodged one (1) out of two (2) Dodgeballs.

If the drawn card is a Double Dodgeball card and the other player is protected by a Single Dodge card, or a Double Dodge card which already has a Dodgeball on it, the other player Dodges one (1) Dodgeball and is hit by the other Dodgeball (may require rearranging of cards), and the used cards are discarded. If the other player is protected by a Double Dodge card that does not have a Dodgeball on it, the other player Dodges both Dodgeballs and both cards are discarded.

If the drawn card is an Ultimate Dodgeball, Ultimate Dodgeballs cannot be Dodged. Whichever player it is thrown at, that player is hit by the Dodgeball. Dodge cards have no effect on an Ultimate Dodgeball.

If a player has been hit by 10 or more Dodgeballs, they are considered out, and all of the cards in front of them are discarded.

If the drawn card is a Single or Double Dodge card, the player places it in front of them for protection against thrown Dodgeballs. A Single Dodgeball card protects a player from one (1) thrown Dodgeball. A Double Dodgeball card protects a player from two (2) thrown Dodgeballs. A player may have any number or combination of Single and Double Dodgeball cards in front of them.

If the drawn card is a Dodgeball Pile, the player places it in front of them. While a player has a Dodgeball Pile card in front of them, on their turn they draw two (2) cards, and then play one (1) and discard one (1). If the player already has a Dodgeball Pile card in front of them, the card is discarded with no effect. A player may have only one (1) Dodgeball Pile card in front of them at a time.

If the card is a Dodgeball Pile Hit card, the player may use it to remove another player's Dodgeball Pile, and both cards are discarded. If there are no Dodgeball Piles in play, the card is discarded with no effect.

### **Playing the Game (Strategic Variant)**

After shuffling the cards, deal each player two (2) cards. Play continues according to standard rules, with a player drawing a card and then playing or discarding a card. For example, a player draws a card and places it in their hand with the other two (2) cards already held. The player may play the new card or another card from their hand. If the

player cannot play any card held, one of the cards must be discarded.

### **Additional Rules**

A player may use a Dodge card in their hand to Dodge a Dodgeball thrown at them.

### **Playing the Game (Team Play Variant)**

Prior to play, players choose teams. Drawing and playing a card alternates between teams and team members. The winner is the team who eliminates all of the other team members.

### **Additional Rules**

A player may use an Ultimate Dodgeball card to bring a teammate who is “out” back into the game. The player announces this action and discards the card.

A player may use a Dodgeball Pile Hit card to skip an opposing team member if there are no Dodgeball Pile cards in play by the opposing team.

### **Playing the Game (2 players)**

For 2 players, the following changes apply:

- The game is played to 15 hits instead of 10

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